City of Las Vegas



1700 N. Grand Avenue | Las Vegas, NM 87701 | T 505.454.1401 | lasvegasnm.gov

Mayor Louie A. Trujillo

CITY OF LAS VEGAS MUSEUM ADVISORY BOARD February 10, 2022, THURSDAY, 12 PM Virtual Meeting Held by Video Conference Via Google Meet

The public is invited to submit written comments for public input prior to the meeting. Written comments should be submitted no later than 5:00 pm on February 9, 2022, addressed via email to Cabrini Martinez at cabrini@lasvegasnm.gov or dropped off to the Museum mailbox at City Hall 1700 N. Grand Ave.

AGENDA

Museum Advisory Board Meetings are Available via YouTube

https://www.youtube.com/channel/UCNGDVGRRAL0gVevel5JYeRw?view_as=subscriber

- I. CALL TO ORDER
- II. ROLL CALL
- III. APPROVAL OF AGENDA
- IV. APPROVAL OF MINUTES
- V. <u>PUBLIC INPUT</u> (comments limited to topics on current agenda). Public Input submitted to Cabrini Martinez, museum manager via email will be read into the record.
- VI. DISCUSSION ITEMS:
 - 1. Explanation of new exhibit "Espirtu de la Tierra: La Morada de Los Enmascarados Gorras Blancas en Los Montes de Sangre de Cristo"
- VII. <u>BUSINESS ITEMS:</u>
 - 1. Historic Car show
 - 2. Halloween Event
 - 3. Changing the time of future meetings from 12pm to 5pm

VIII. ADJOURN

ATTENTION PERSONS ATTENDING FOR PUBLIC INPUT: BY ATTENDING THE MEETING VIA GOOGLE MEET, you consent to photography, audio recording, video recording and its/their use for inclusion on the City of the Las Vegas website and to be broadcast on YouTube.

ATTENTION PERSONS WITH DISABILITIES: The meeting room and facilities are accessible to persons with mobility disabilities. If you plan to attend the meeting and will need an auxiliary aid or service, please contact the City Clerk's Office prior to the meeting so that arrangements may be made.

NOTE: A final agenda will be posted 72 hours prior to the meeting. Copies of the Agenda may be obtained from City Hall, Cabrini Martinez, Museum Manager, City Hall, Las Vegas, NM 87701 or the City's website at www.lasvegasnm.gov